





WARNING Before playing this game, read the Xbox 360[®] console and accessory manuals for important safety and health information. Keep all manuals for future reference. For replacement console and accessory manuals, go to www.xbox.com/support.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.



CONTROLS

ACTION	CONTROL A (DEFAULT)
Fire Weapon	Right Trigger
Aim Down Sights (ADS)	Left Trigger
Peek (analog in to and out of ADS)	Left Trigger (analog press when in cover)
Sprint	Press the Left Stick
Jump	A Button
Crouch / Stand / Prone	B Button
Reload	Tap X Button
Interact	Hold X Button
Switch Weapon	Y Button
Melee	Press the Right Stick
Toggle Silencer	Left D-Pad
Select additional gadgets (e.g. Smart Phone view modes)	Hold D-Pad direction, Select with Right Stick
Pause / Objectives Menu	START Button
Smartwall menus	BACK Button
Vault/Mantle	A Button
P99 Quick Switch	Double Tap Y Button
Right Bumper	Throw Primary
Left Bumper	Throw Secondary

XBOX LIVE

Xbox LIVE® is your connection to more games, more entertainment, more fun. Go to **www.xbox.com/live** to learn more.

CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to **www.xbox.com/live/countries.**

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating.

Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play.

For more information, go to www.xbox.com/familysettings.



SKYFALL

Free SKYFALL mission will be available for download from the Xbox LIVE Marketplace soon after the worldwide release of SKYFALL. You must be online to download.

SINGLE PLAYER MENU

In this menu, you can launch a new story mode progression or resume games in progress for 007 Legends.

Campaign	Select this option to resume or start a new single player game.
Mission Select	Select this option to replay any of the previously unlocked missions.
MI6 Intel	Select this option to view all obtained MI6 Intel.
Agent Profile	Select this option to view statistics, challenges and to access the upgrade shop.

CHALLENGES

Access the Challenges menu to unlock and play an array of specially crafted single player scenarios.

Infiltration	Infiltrate a set number of VIP enemies as quickly as you can. If the enemies become aware of your presence, the VIPs will leave the area in a hurry.
Escape	Progress through the level as quickly as you can. You will start with no weapons or gadgets and it is up to you to choose if you will sneak or fight your way to freedom.
Defense	Protect certain objectives from waves of enemies for a given time.
Assault	Assault a number of strongly defended locations. The goal is to make it to the designated extraction point as fast as possible.
Leaderboards	When you complete a Challenge, you will be given a score based on what mission options you have selected and how quickly the mission was completed. This score will be used to rank players on the Challenge leaderboards.

MULTIPLAYER MENU

Access the Multiplayer menu to compete with your friends.

Xbox LIVE

Play online with up to 12 players.

- Public Match Select to find and join a public match to earn experience points.
- Private Match Select to create a private match with optional game modifiers.

Split Screen Play with up to four people on one Xbox 360 console.

- Start Match Select the number of players and start your multiplayer match.
- Game Mode Select the game mode you wish to play.
- Map Select the map you wish to play.
- Character/Loadout Manage your character and loadout.
- Modifiers Set-up the rules of the game by selecting special game "modifiers."
- Start Game Select 'OK' to start your multiplayer match.

HEALTH SYSTEM

When you take damage, the screen starts to turn red indicating the need to seek cover. You'll recover slowly if you don't take any more damage for a short period of time. Recovery is not present on 007 Classic difficulty.

TUTORIALS

Review the 007 Agent training tutorials.

SINGLE PLAYER XP SYSTEM

Experience Points (XP) are awarded to the player throughout the single player game for completing a number of tasks and challenges. XP is used as a way of rewarding the player for playing in different styles and progressing through the game. It can then be used to purchase new items.



IN-GAME DISPLAY



- 1. Crosshair This is your aiming reticule.
- Rosette Use directional pad to access items shown in this display. Hold directional pad and use Right Thumbstick to select from different gadgets.
- 3. Weapon Shows you the weapon you currently have equipped.
- 4. Ammo Counter Indicates how much ammunition you have remaining.
- 5. Radar Displays a map of the environment.

5A. Objective Marker – A Yellow Arrow indicates the location of the current objective.

5B. Enemy Marker – A Red Dot indicates the position of the enemy on your mini-map.

6. Awareness Indicator - Shows direction and awareness of enemies.

CUSTOMER SUPPORT

Please do not contact Customer Support for hints/codes/cheats.

For self-help, please visit our website at support.activision.com

Our support section of the web has the most up-to-date information available. We update the support pages daily, so please check here first for solutions. If you cannot find an answer to your issue, you can call us at the phone number below.

Note: All support is handled in English only.

Phone: (800) 225-6588

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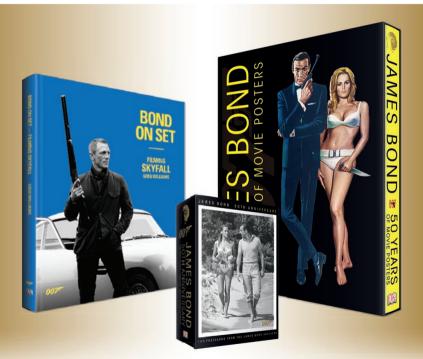
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